**Bump**

Perfect Squares

**Materials**: Two dice and eight counters per player. Each player uses a different color.

**To play**: Players take turns to roll the dice. Once a player has rolled the dice, the player is to find the sum of the dice and then square the sum. The player covers this perfect square. If another player has one counter on this number, they can bump that counter off and put one of their own counters on it. You can only “bump” when there is only one counter on the number. If that number is covered by one of the player’s own counters, they can add another counter on top and then they have won that space and no more counters can be added. The winner of the game is the first player to use all eight of their counters.